

Chapter 6

Karnaugh Maps

SKEE1223 Digital Electronics

Mun'im/Arif/Izam

FKE, Universiti Teknologi Malaysia

October 30, 2015

Overview

- 1 Overview
- 2 Logic Minimization
- 3 4-Var K-Maps
- 4 Simplification Rules
- 5 Don't Care K-Maps
- 6 K-Maps for Maxterms

What is a Karnaugh Map?

- 2D truth table
- Certain logic simplifications can be easily recognized
- Resulting expression is guaranteed to be simplest
- Efficient up to 4 inputs vars
- 5-6 vars possible

2- and 3-variable Karnaugh Maps

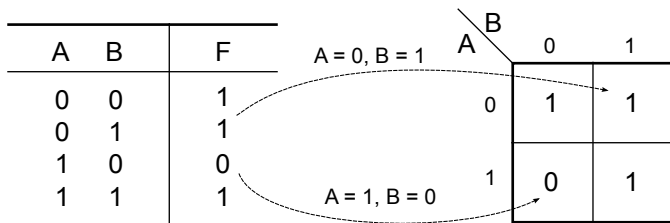
	B	0	1
A	0	m_0	m_1
	1	m_2	m_3

Figure: 2-variable K-map.

	BC	00	01	11	10
A	0	m_0	m_1	m_3	m_2
	1	m_4	m_5	m_7	m_6

Figure: 3-variable K-map.

2-var Truth Table \rightarrow 2×2 Karnaugh Map



Truth table and K-map for $F(A, B) = \sum m(0, 1, 3)$.

3-var Truth Table \rightarrow 4×2 Karnaugh Map

A	B	C	F
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

A \ BC	00	01	11	10
0	⁰ 0	¹ 0	³ 1	² 1
1	⁴ 0	⁵ 1	⁷ 1	⁶ 0

Example 1: Fill in K-map for prime numbers 0-7

Tip:

From specs to K-map: get truth table first.

A	B	C	F
0	0	0	0
0	0	1	0
0	1	0	1
0	1	1	1
1	0	0	0
1	0	1	1
1	1	0	0
1	1	1	1

		BC			
		00	01	11	10
A	0	0 ⁰ 0	1 ¹ 0	3 ³ 1	2 ² 1
	1	4 ⁴ 0	5 ⁵ 1	7 ⁷ 1	6 ⁶ 0

Example 2: Fill in K-map for $F = AB + AC$

Tip:

From Boolean to K-map: expand to canonical SOP first.

$$\begin{aligned}
 F &= AB + AC \\
 &= AB(C + \bar{C}) + AC(B + \bar{B}) \\
 &= ABC + AB\bar{C} + ABC + A\bar{B}C \\
 &= A\bar{B}C + AB\bar{C} + ABC \\
 &= \sum m(5, 6, 7)
 \end{aligned}$$

		BC			
		00	01	11	10
A	0	0	0	1	0
	1	0	1	1	0

Why K-maps Work?

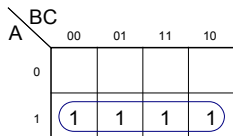
Unifying theorem:

$$A + \bar{A} = 1$$

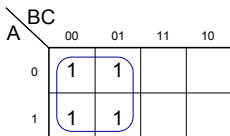
A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	0

$$\begin{aligned} A\bar{B}C + ABC &= AC(\bar{B} + B) \\ &= AC(1) \\ &= AC \end{aligned}$$

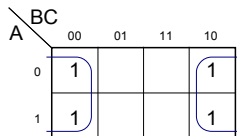
Loops in 3-variable Karnaugh Maps



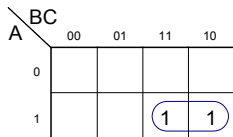
$$F = A$$



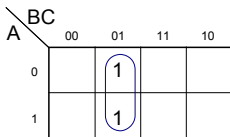
$$F = B$$



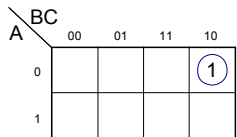
$$F = \bar{C}$$



$$F = AB$$



$$F = \bar{B}C$$



$$F = \bar{A}\bar{B}C$$

Simplification Rules

- 1** Loop or cover all minterms in square of powers of two.
- 2** If the minterms may be grouped more than one way, choose the biggest and simplest loop.
- 3** Minterms already covered may be reused.
- 4** The Boolean function is complete when all minterms are covered.

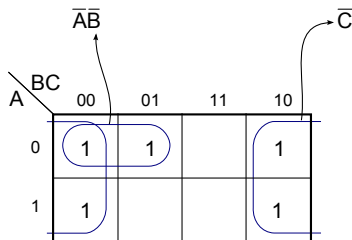
Example 3

Simplify $F = \bar{A}\bar{B}\bar{C} + \bar{A}\bar{B}C + \bar{A}B\bar{C} + A\bar{B}\bar{C} + ABC$.

Solution:

Written in canonical SOP form, $F(A, B, C) = \sum m(0, 1, 2, 4, 6)$.

A	B	C	F
0	0	0	1
0	0	1	1
0	1	0	1
0	1	1	0
1	0	0	1
1	0	1	0
1	1	0	1
1	1	1	0



4×4 Karnaugh Maps

Figure: Type 1 K-map. This is a 4x4 grid representing a Karnaugh map. The vertical axis is labeled 'AB' and has values 00, 01, 11, and 10 from top to bottom. The horizontal axis is labeled 'CD' and has values 00, 01, 11, and 10 from left to right. Each cell in the grid contains a minterm label m_i .

		CD			
AB		00	01	11	10
00	m_0	m_1	m_3	m_2	
01	m_4	m_5	m_7	m_6	
11	m_{12}	m_{13}	m_{15}	m_{14}	
10	m_8	m_9	m_{11}	m_{10}	

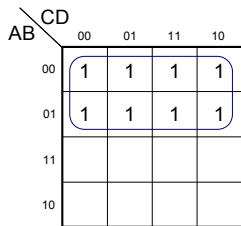
Figure: Type 1 K-map.

Figure: Type 2 K-map. This is a 4x4 grid representing a Karnaugh map. The vertical axis is labeled 'A' and has values 00, 01, 11, and 10 from top to bottom. The horizontal axis is labeled 'CD' and has values 00, 01, 11, and 10 from left to right. Each cell in the grid contains a maxterm label F_{i000} .

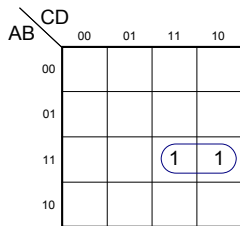
		C			
		00	01	11	10
	00	F_{0000}	F_{0001}	F_{0011}	F_{0010}
	01	F_{0100}	F_{0101}	F_{0111}	F_{0110}
	11	F_{1100}	F_{1101}	F_{1111}	F_{1110}
	10	F_{1000}	F_{1001}	F_{1011}	F_{1010}
A		D			

Figure: Type 2 K-map.

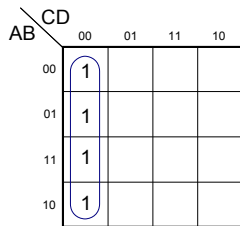
Loops in 4-variable Karnaugh Maps



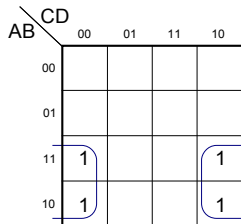
$$F = \bar{A}$$



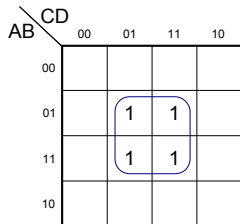
$$F = ABC$$



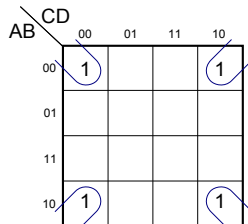
$$F = \bar{C}\bar{D}$$



$$F = \bar{A}\bar{D}$$



$$F = BD$$



$$F = \bar{B}\bar{D}$$

Example 4

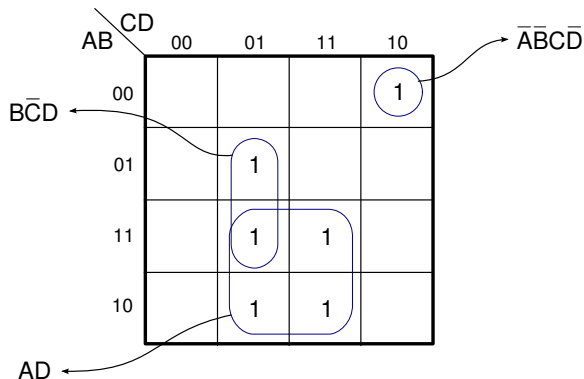



Figure: K-map for $F(A, B, C, D) = \sum m(3, 5, 9, 11, 13, 15)$.

Rule 1: No Zeroes

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	0



A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	0





Figure: Groups may not include any cell containing a zero.

Rule 2: No Diagonals

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	0



A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	0




Figure: Groups may be horizontal or vertical, but not diagonal.

Rule 3: Only 2^n

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	1

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	1

A \ BC	00	01	11	10
0	0	1	1	0
1	0	1	1	1

A \ BC	00	01	11	10
0	0	1	1	0
1	0	1	1	1

Figure: Groups must contain 1, 2, 4, 8, or in general 2^n cells.

Rule 4: Maximize Loop Size

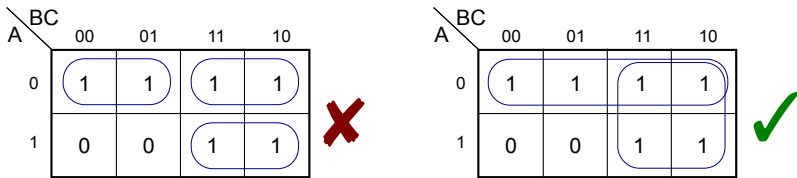



Figure: Each group should be as large as possible.

Rule 5: Must Loop All 1s

A \ BC	00	01	11	10
0	0	0	1	1
1	0	1	0	0



A \ BC	00	01	11	10
0	0	0	1	1
1	0	1	0	0




Figure: Every one must be in at least one group.

Rule 6: Groups May Overlap

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	1

A \ BC	00	01	11	10
0	0	0	1	0
1	0	1	1	1

Figure: Groups may overlap.

Rule 7: Groups May Wrap Around

AB \ CD	00	01	11	10
00	0	0	1	1
01	1	0	0	1
11	0	0	0	0
10	0	0	1	1

AB \ CD	00	01	11	10
00	0	0	1	1
01	1	0	0	1
11	0	0	0	0
10	0	0	1	1

Figure: Groups may wrap around the table.

Rule 7: Minimize Number of Loops

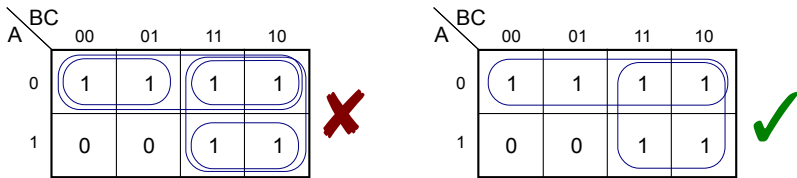


Figure: Fewest number of groups possible.

Don't Care Karnaugh Maps

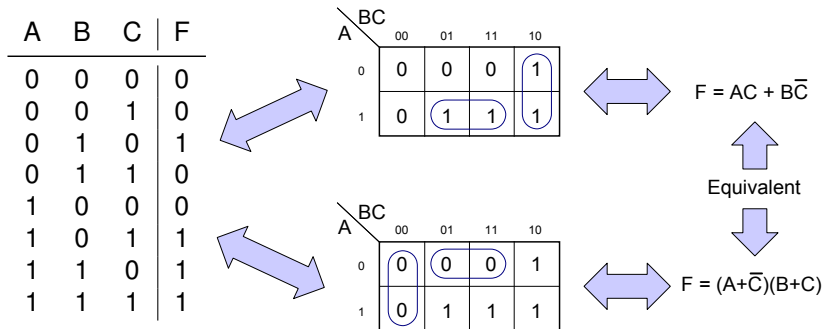
- Marked as \times
- $\times = 1$ to maximize loop size
- $\times = 0$ to reduce number of loops

A \ BC	00	01	11	10
0	0	0	x	1
1	0	x	1	1



A \ BC	00	01	11	10
0	0	0	1	1
1	0	0	1	1

Karnaugh Maps for Maxterms



For More Info



- 1 <https://www.openlearning.com/courses/SKEE1223x>
- 2 <http://www2.physics.umd.edu/~drew/spr07/KarnaughMaps-RulesofSimplification.htm>